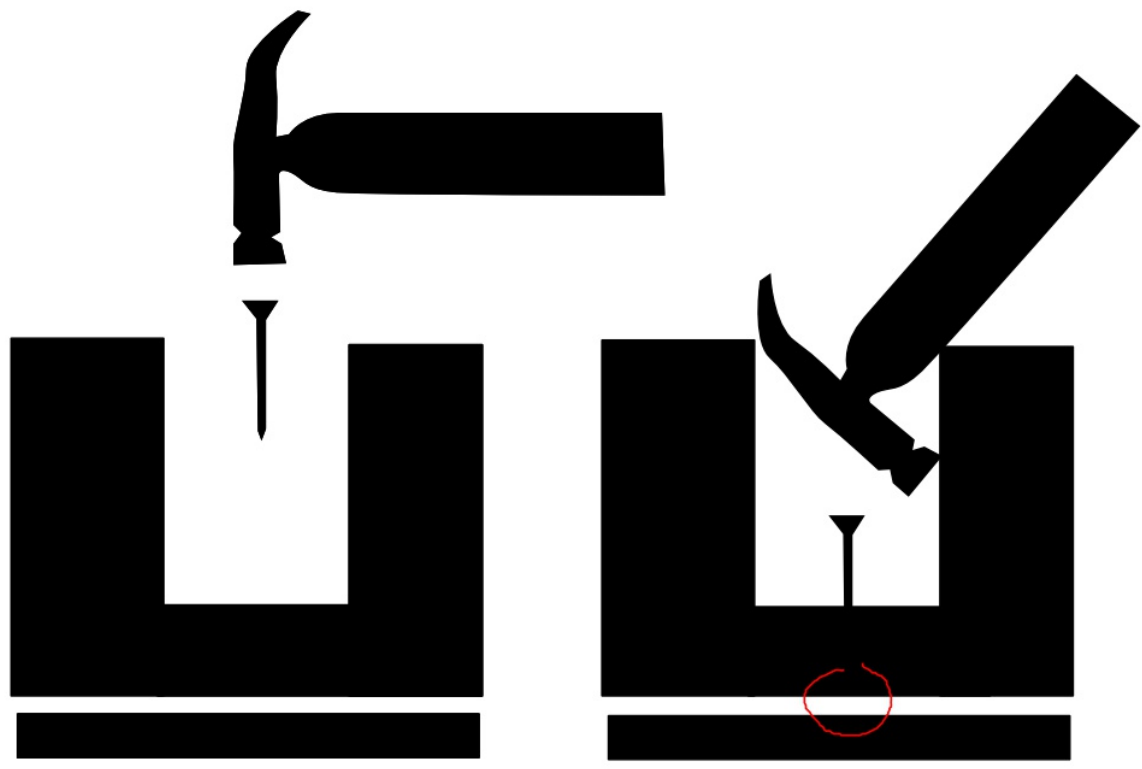
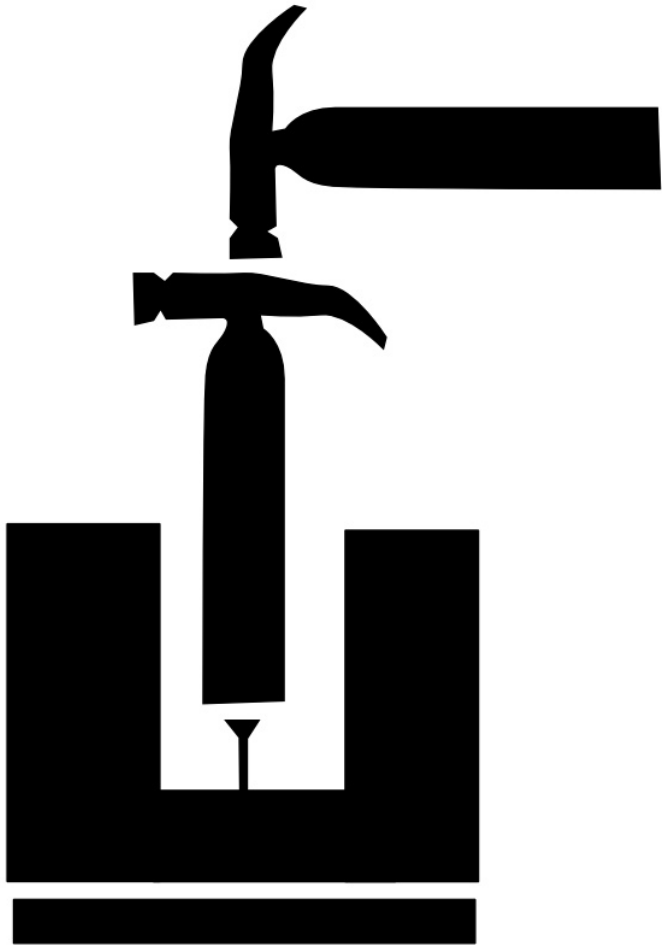


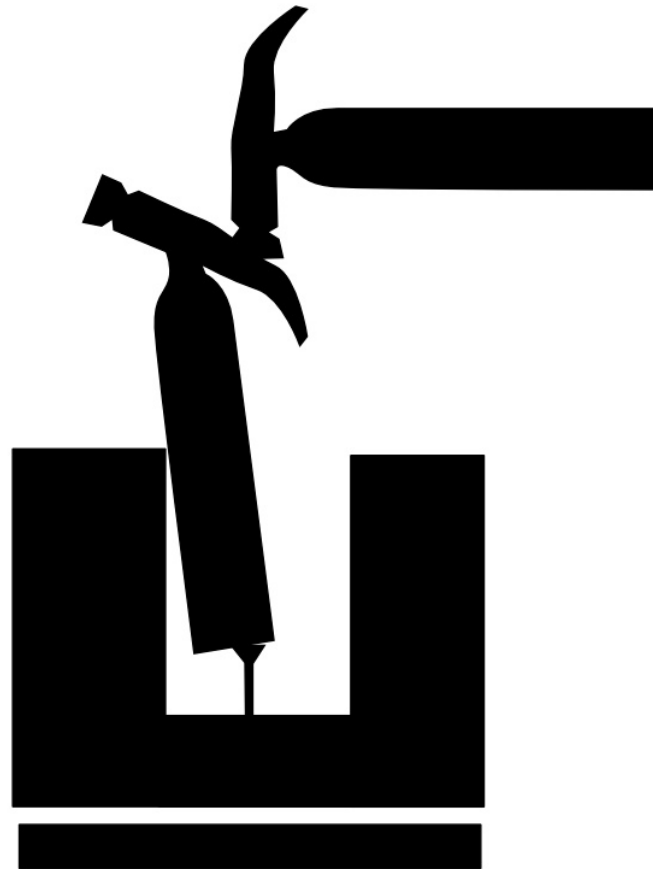
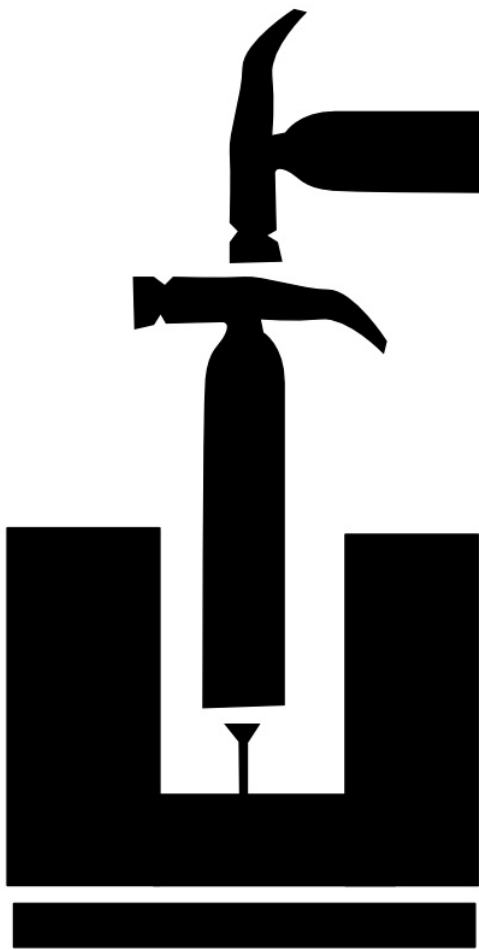


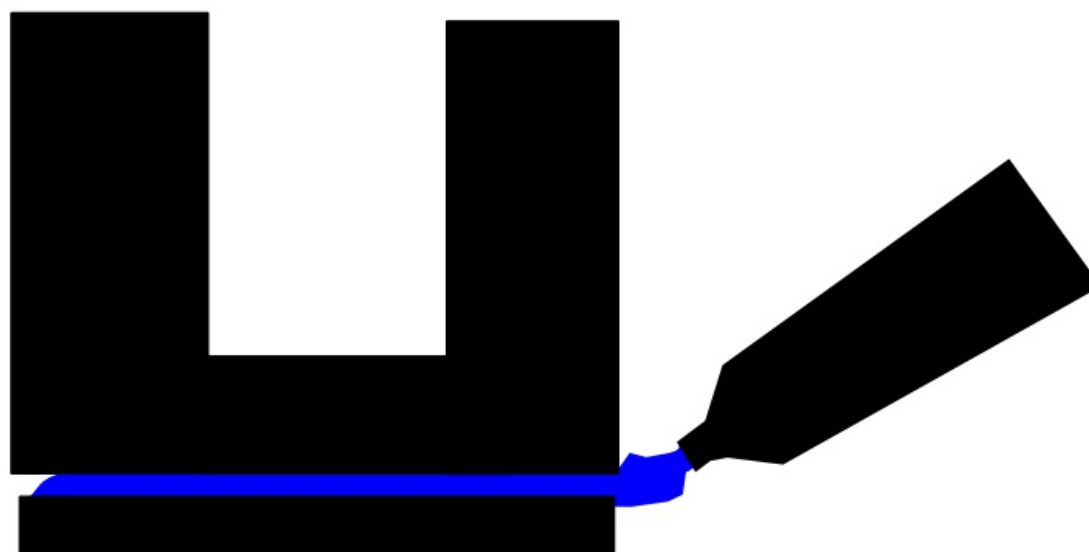
MESH

CONCEPTIONS









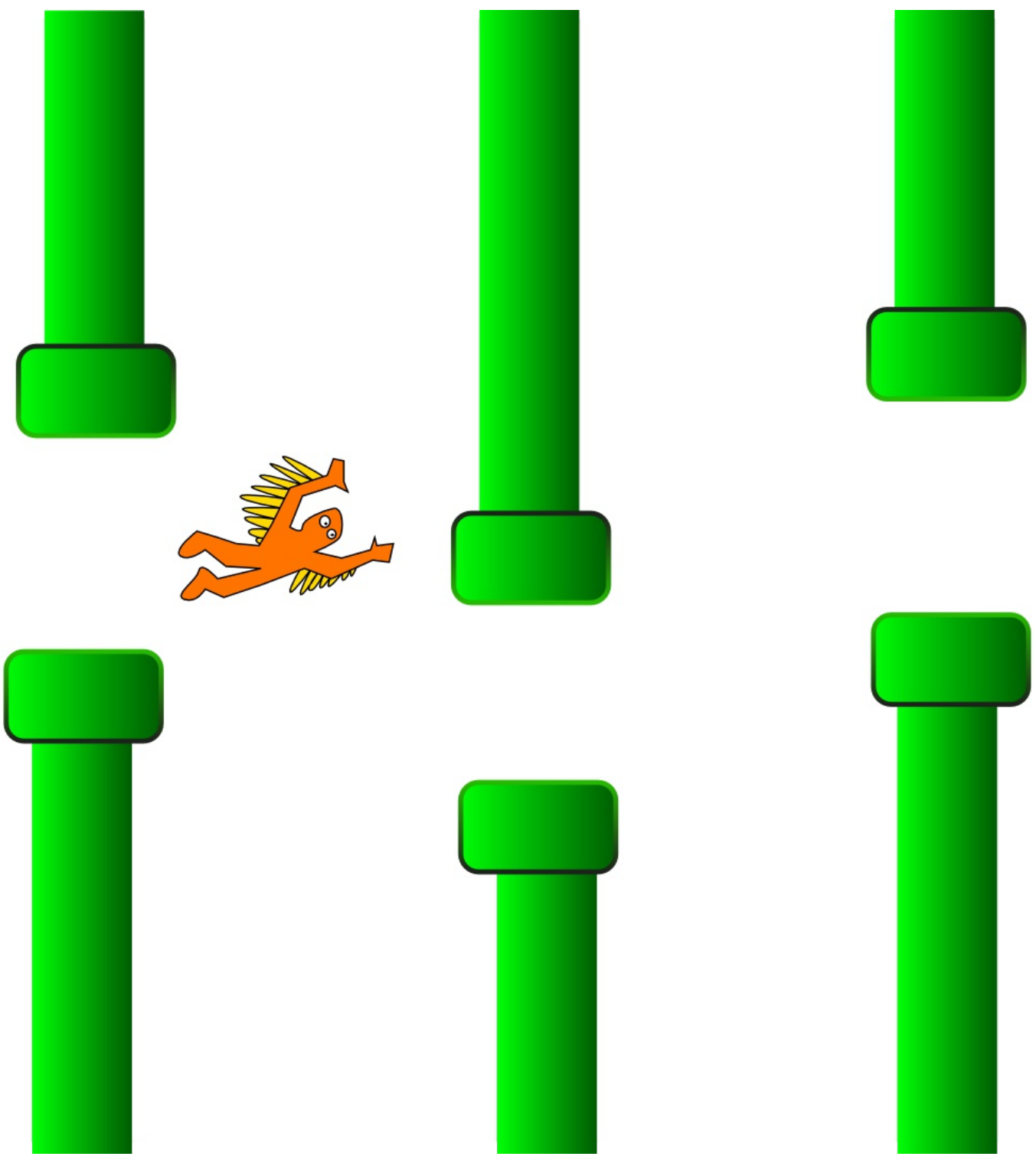
Scribus point warping

Scribus mesh gradients

Inkscape meshes

Gimp curve bend

Mesh Demo...



Symmetry

Shift

Scale

Rotation

Blur & opacity

Color

Trace

P1: simple translation



Rows, columns: 2 × 2

Width, height: 50.00 × 50.00 px

Use saved size and position of the tile

Reset

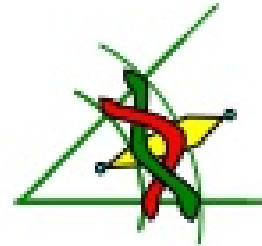
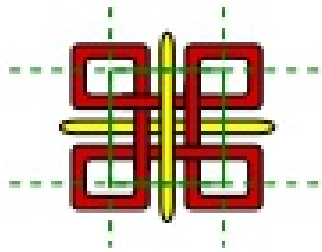
Remove

Unclump

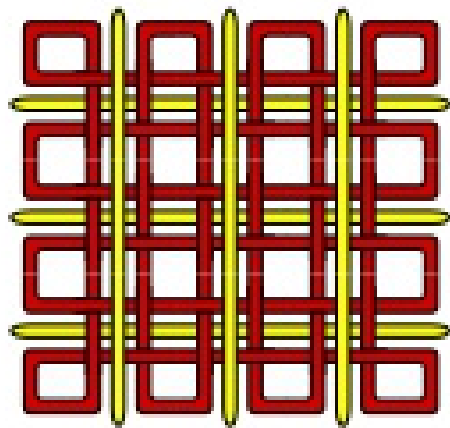
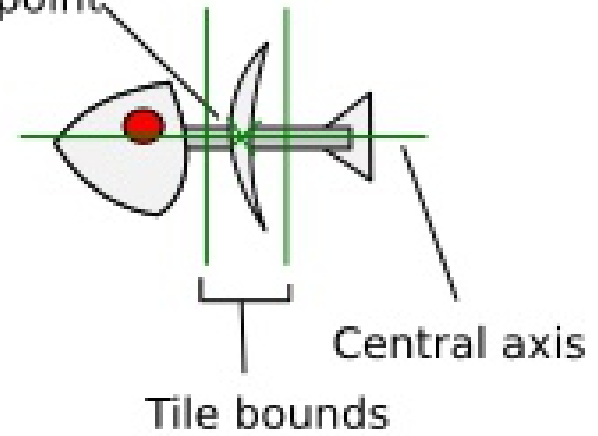
Create

Object has no tiled clones.

Base tile



Attach point



Wallpaper tiling

3 x 3 simple translation

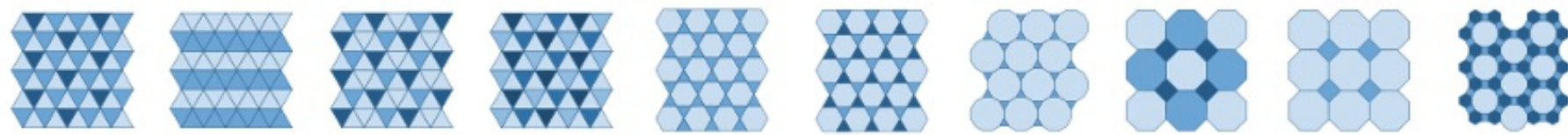
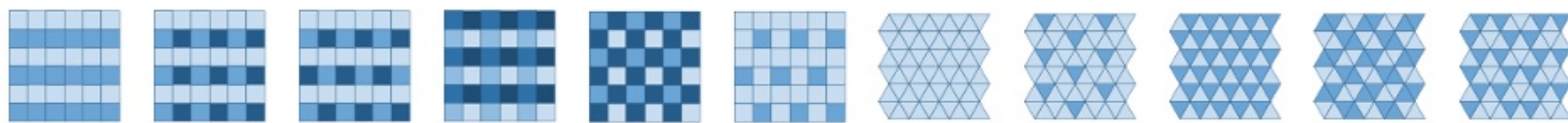
Radial tiling

Angular copies: 4
Radial copies: 2

Path tiling

6 x P1 tiling

Seamless transitions: Inkscape automatically cuts off excess parts according to the guide choosed (green), then joins relevant nodes again



Tiling demo...



The End!